



Office of Institutional Research  
California State University, Chico

PRIVATE and CONFIDENTIAL

## Student Evaluation of Teaching Results - Fall 2020

Kevin W Taylor,

Enclosed you will find the results of the Fall 2020 Student Evaluation of Teaching (SET) for your course:

2208\_CAGD\_445\_02\_1 - Advanced Animation Production

The SET form administered was SETForm\_U.

An overall indicator is listed first. It consists of an average of the following scales:

- Part B

The overall indicator is followed by the individual average values of the scales mentioned above. In the second part of the analysis the average values of all individual questions are listed. Written comments (if any) will follow the individual question analysis.

If you have any further questions do not hesitate to contact the Office of Institutional Research.

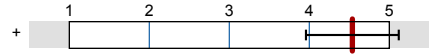


# Kevin W Taylor

Advanced Animation Production (2208\_CAGD\_445\_02\_1) Fall 2020  
 No. of responses = 31

## Overall indicators

3. **Part B** ( $\alpha = 0.87$ )

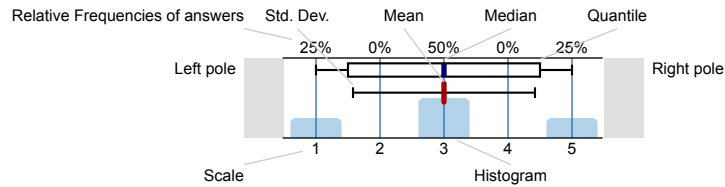


av.=4.54  
 dev.=0.58

## Survey Results

### Legend

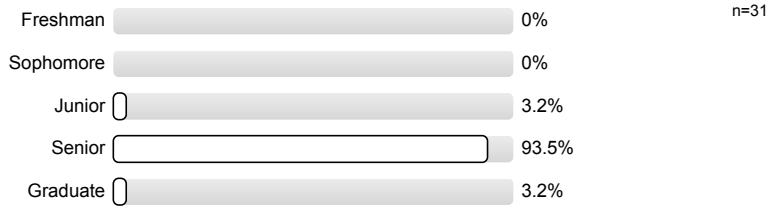
Question text



n=No. of responses  
 av.=Mean  
 md=Median  
 dev.=Std. Dev.  
 ab.=Abstention

## 1. General Information

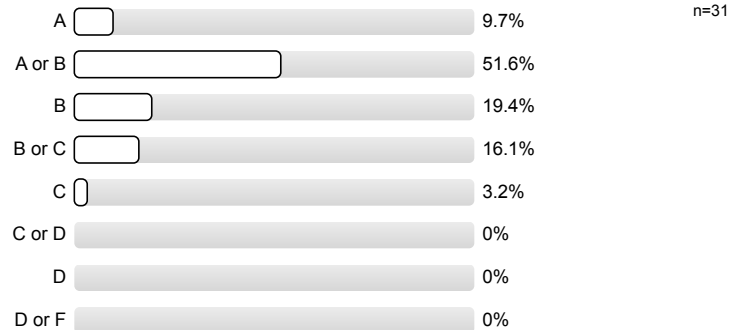
1.1) **You are a:**



1.2) **Is this course:**

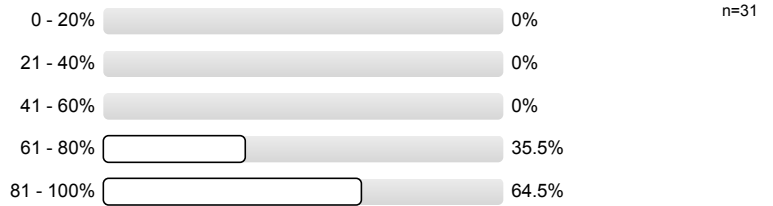


1.3) **Expected Grade:**



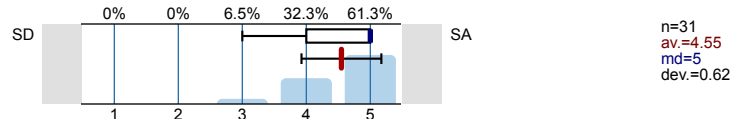
**2. Part A** Mark the answer that best applies.

2.1) How well are you keeping up with the assignments and reading for this course? (Give a percentage estimate)

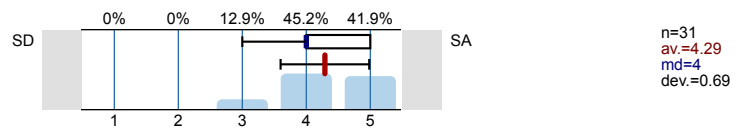


**3. Part B**

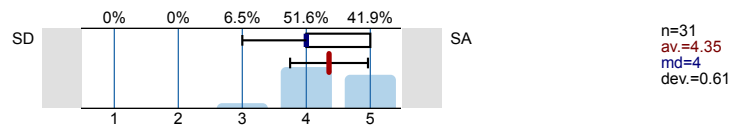
3.1) The syllabus explains course requirements.



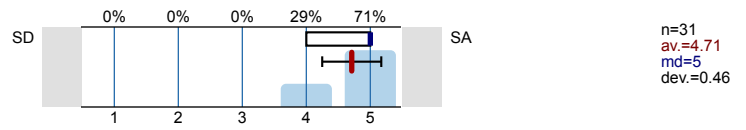
3.2) My overall knowledge of the subject matter has increased due to the instruction of this course.



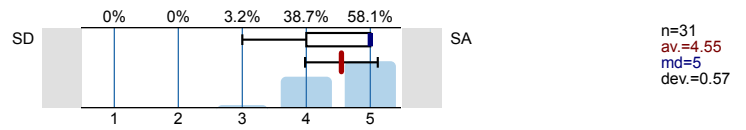
3.3) The instructor presents the material in an understandable way.



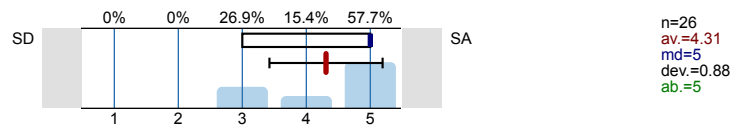
3.4) The instructor is well prepared for class.



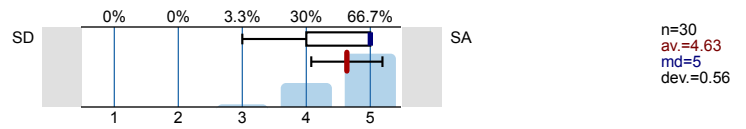
3.5) The instructor follows the course syllabus.



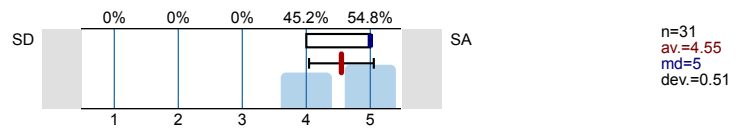
3.6) The instructor is available during office hours.



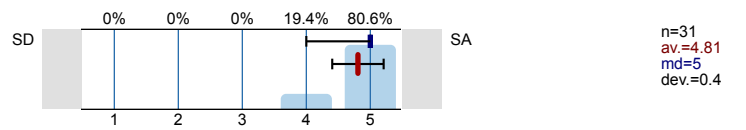
3.7) The course assignments contribute to learning.



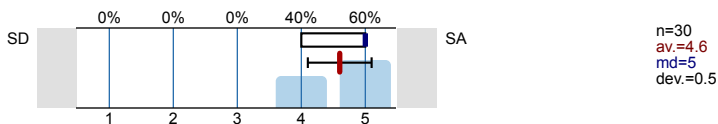
3.8) The instructor gives appropriate feedback.



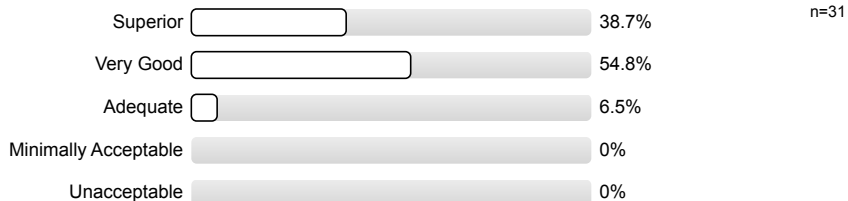
3.9) The instructor communicates high expectations for student achievement.



3.10) The instructor monitors student learning throughout the course.

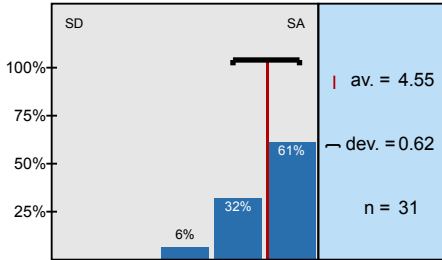


3.13) How do you rate the overall quality of teaching in this class?

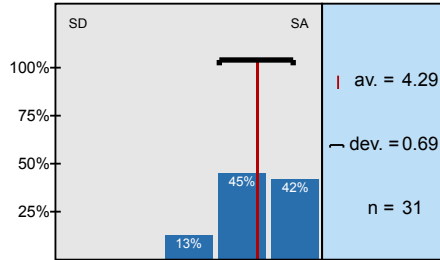


# Histogram for scaled questions

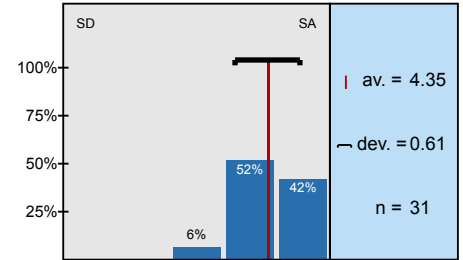
The syllabus explains course requirements.



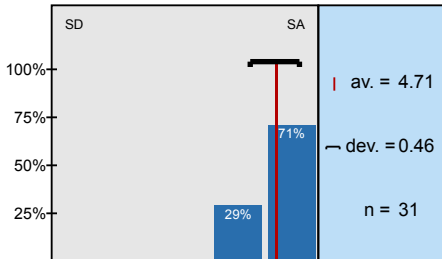
My overall knowledge of the subject matter has increased due to the instruction of this course.



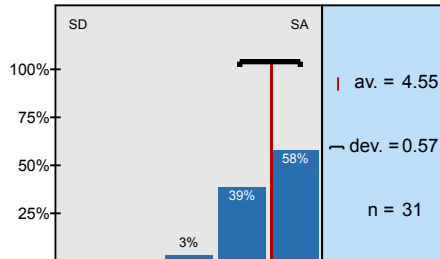
The instructor presents the material in an understandable way.



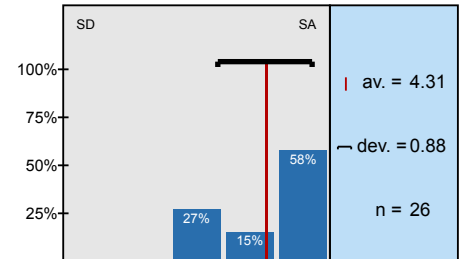
The instructor is well prepared for class.



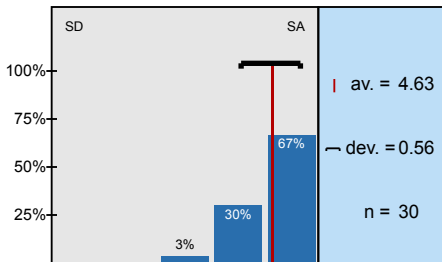
The instructor follows the course syllabus.



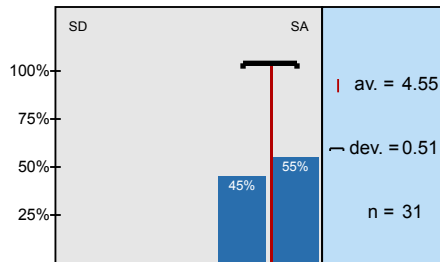
The instructor is available during office hours.



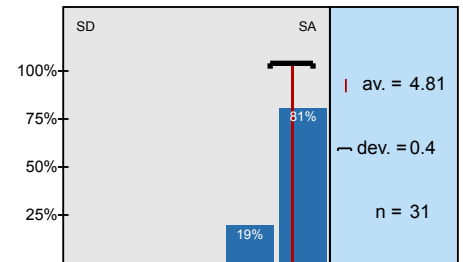
The course assignments contribute to learning.



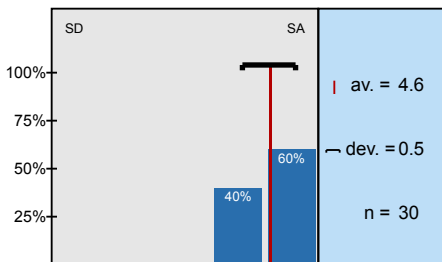
The instructor gives appropriate feedback.



The instructor communicates high expectations for student achievement.



The instructor monitors student learning throughout the course.

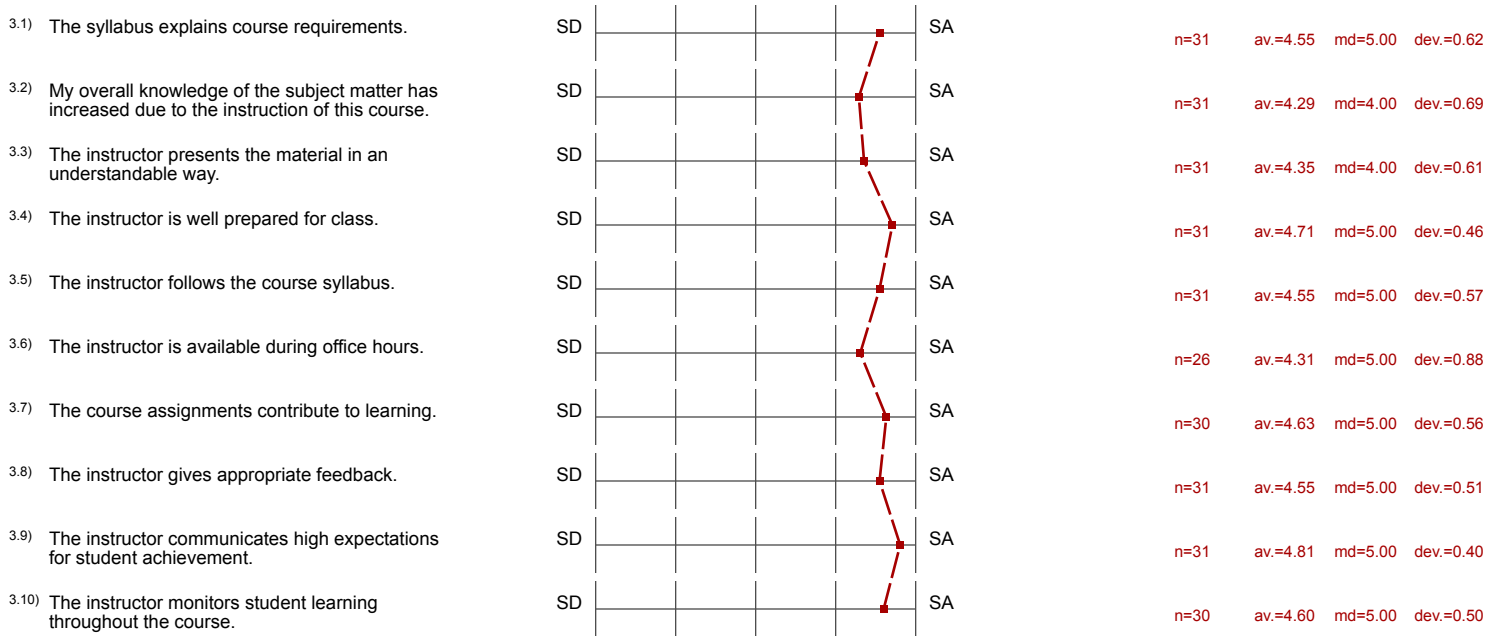


# Profile

Subunit: ECC - Computer Animation and Game Development  
 Name of the instructor: Kevin W Taylor  
 Name of the course: Advanced Animation Production (2208\_CAGD\_445\_02\_1)  
 (Name of the survey)

Values used in the profile line: Mean

## 3. Part B



# Comments Report

## 3. Part B

3.11) What did your Instructor do to make this class a good learning experience for you?

- A lot of feedback is given and we are guided through our work to make it better than before on a weekly basis. We are encouraged to to our best and to experiment with our work.
- Class time we each got individual feedback on our work each week which was really really great. I felt like Kevin put in equal effort for all students work and does not hold back when giving advice. Taking the time every class to look at our individual work is something that not ever animation class I have had has done. The class also gave us a lot of room to do what we would like with the work we are doing and that freedom felt really nice because we could work on the kind of animation we wanted to do. I also really liked that even though we were in groups our work was graded individually.
- Gave us plenty of feedback and ideas that helped us improve our work.
- Gives helpful feed back and encureges to record your own animation refrences wtich helped with the overall blocking of the animation.
- Great integration with Trello, Discord and Zoom. Very understanding about the formation of teams and keeps track of their cohesion, makes sure everyone is functioning well each week.
- He encouraged us to show work every week even if we aren't where we think we need to be in progress. Showing work week to week started to feel a bit draining, but this helped me feel better showing my work week from week. He offered advice every time I showed my work and did not harshly critique me for where I was at inn the work.
- He gives us feedback on our work every week which makes it easier to improve. As well as instructing students to also leave feedback so there are many opinions to take into consideration.
- He has made this class very engaging and a good learning experience so far. I guess it also had to do with it being online so that gives me more time to polish up some of my work.
- He has us critique eachothers work to help.
- He is very active in monitoring our work which keeps me motivated.
- He offers feedback to every student almost every week.
- He provided good critique and feedback on how we can make our work better.
- He simulated what a professional working environment would be like which gives a clear idea of what to expect in the industry.
- I always love taking classes with Kevin. He is a great instructor. He makes the class fun and relatable. He made this class laid back and stress free.
- I like the reviews of all our work each week and having us also watch and hear others feed back also helped understand my problems and what I need to fix in my work
- Kevin gives back really good feedback! He's excited to help, and I personally find it inspiring when he get's so into providing exciting help to make our work better.
- Kevin is one of the best teachers I've ever had. He is relaxed but firm in his expectations, he makes you want to improve and do the work for your own benefit, not just because its required. Kevin sincerely cares about his students success.
- Kevin is really awesome, he makes it a welcome environment and even when giving rough feedback he makes you feel as is a hurdle you can overcome. Our major needs rough feedback to help students do their bests. He is available when I need help and i get a lot from when he teaches.
- Kevin was super understanding of personal situations at home that I went through during the semester. I did struggle to keep up but he continued to check in on me and took what I had to say seriously when I was having problems.
- Kevin, given his experience in the games industry, gives us students great feedback on our animations. He has a keen eye and gives us a lot to consider when improving our animations. He has a great attitude and I appreciate that about him.
- Mr. Taylor is always extremely interesting to listen to and learn animation (and many other classes) with. His critique and critical grading is also what really makes me want to get better at the subject he teaches us. I really do appreciate him.
- My instructor interacts with all the students making sure he communicates with us. He is also providing feedback for all the work I do it helps me with figuring out what my next step is. If I don't understand something he explains he will approach it a different way so that I can understand it.

- Taylor is always available and responds quickly to emails. He answers questions and worries students may have. Group projects do not always distribute work evenly but he will grade us individually.
- The instructor was great at providing feedback and listening to each of the individual students with their work and problems.
- The videos that he creates are amazing. They are unique and insightful. I really like that if I didn't get part of what was being explained I can always go back and re-watch. He is always upbeat, social, but direct. Honestly he is one of my favorite teachers. I took his 117 class last semester and it was my favorite class. I liked that he walked us through taking notes, I will always have those even if I forget some concepts. He always has had good clean power points that he goes over in detail. He has an excellent way with words that communicate his expectations, but in a way that makes it easy to do what he wants. Overall, one of the most professional teachers teaching in our department. I feel excited to attend his classes and wish I could take him for more classes in the future. I might have quit attending do to the stress most classes bring, but attending his class I always felt more inspired to do better work rather than scared to try like some of my other classes. He never makes it a personal issue, but rather states in a non judgmental way the expectations of the class as well as industry. Being in his class surrounded by such a high morale has greatly improved my learning experience and I wish more teachers followed his teaching style.
- Trevor has made the class a great learning experience by communicating to myself and my peers that this class a real-life learning experience, and everything we're doing will help us in our futures. He's expressed that we shouldn't be too stressed and take our time to learn the process.
- Very positive, breakout rooms for each group were helpful
- With weekly check-ups and feedback I felt that I was motivated to make progress and was able to improve what I had already done using the feedback I was given.
- he set more of a deadline that is a more of being stricter.
- yes, he did very well on helping his students with his feed back. Even in his free time he was able to help me out with my animations and other work from other classes.

3.12) What could your instructor do in the future to make this a better class?

- Although we largely put our skills to the test in this class by making an animated short, it would be nice to get some animation instruction/ demonstration from professional animators and have them be guest speakers in the class.
- Assigne a team lead I took the class out of order but in the class after this there was a team lead that helped keep everyone on track did there won form of daliy and emulated the work envierment better. I feel like that would help hold myself more accountable. And give the gorup overal structure.
- At the very start of the class we were told that we could ask to be placed in a group and we requested it but did not end up in the group. I would have been ok with this if it weren't for the fact that the group I was put in was mostly students that did not put effort into their work. I think the class would have benefited if Kevin had everyone fill out some sort of questionnaire that asked what our experience level was, what we want to focus on, what kinds of things we like to animate, and then place people into teams based off of those answers.
- Clearly lay out expectations and make announcements through Blackboard. Trello, Discord, and Youtube have their uses, but everything should be accessible in one place - the same place we look to for every other class. Discord and Youtube in particular are more like social media apps, and important information can easily go unnoticed among hundreds of other subscriptions/servers. Ideally, make the entire course calendar, and details of each assignment, visible to students from the beginning of the semester.
- Give some advice on how to fix things like actual rigs and not just something like he should move this way.
- Going into the class I did feel a little out of my league because I hadnt done facial animation yet, so it was super intimidating. I feel like even though it is a upper division level course there is a lot of different skill levels among students. Now that I am almost through with the course I feel a lot better about it and like that I was challenged but I do wish I felt more confident at the beginning of the course.
- Have a few more set desires for what is expected at each assignment due. There were a few times it seemed the work turned in was graded for work that wasn't relayed to have completed for specific turn-in dates.
- He gave a decent amount of feedback, but a lot of it seems like an easy answer. He says the same things to a lot of people who have completely different levels of progress.
- I do not like the Trello board, however I do like the idea of filing out tasks and managing where you are at in the class.
- I don't know if this is an instructor thing or a class thing but, there needs to be a reduction in the expected amount of animation. The current requirement is at least 20 seconds of animation but, that is too much. I've been working hours upon hours on this class project every week and it's hard to keep up. Especially because I have other projects in other classes to work on as well. It needs to be lowered to 15-20 seconds max. Most people right now are going for about 25 seconds and it's too hard to polish all of it.
- I don't really know what to say about that honestly.
- I feel like Kevin's currently teaching style is great. Especially in this class were our environment imitating a professional one. I think Kevin could really help myself and others with a more detailed explanation of what we should change/ improve and how we should go about doing that. That's not to say he doesn't do it already, but a more detailed explanation would help.



- I know from other students they had trouble with knowing what to do and how to do things and they were not prepared for a heavy animation class but I think he tried his best to work with that but I feel he could have made it a little more clear that if they were struggling that they could talk to him after class and in his office hours and get the help they need
- I really enjoy the in-depth semi-CGI tutorial videos Prof. Taylor makes to illustrate details in some of his other classes. More of them targeted to this class might be nice.
- I think he is doing a great job all around and i cant think of anything for him to improve
- I think just try to always look at every persons individual work so that they always get feedback because students aren't always the best at it..
- I think the requirement for the amount of work we had to complete for the semester as a whole was too much. I little less work required could have made our final work look a lot better due to having more time.
- I would say to maybe send out a message to each group every once in awhile to see how they are doing and perhaps have a group discussion that involves feedback so that we are receiving more than just during class time.
- I'd say none. What he's doing right now is already working on my end.
- I'm not sure...
- If he's wanting us to watch one of his videos during class, give more time for those of us that take notes. It can be stressful if we move on and I don't understand the task expected from me. Better yet, post the video before class so we have time to review it before we start working on it in class.  
On another note, some suggestion that may be off topic: Maybe set time expectations to our groups before putting us into our breakout rooms to force us to discuss our work in greater detail. Sometimes a teammate will try to end early and then the rest of the team has a hard time moving forward. The class atmosphere would make it seem like they should spend the class time in that breakout room, but sometimes people will jump out as soon as they can. They cannot do that if you state a minimum time spend discussion expectation because the other teammates can point that out to keep them from leaving early. Also, our group created a different discord chat, maybe ask your students not to do that because without that feeling of being proctored they tend to act less professional.
- Its hard to say in the climate we are in with covid and the stresses that hit the country. Its made everything very difficult. One thing I wish could be better is adding milestones to the drawn out assignments, as well as more detailed descriptions of assignments online because communication is so much more difficult during this time.
- More checking in on group progress
- Not a lot.
- One suggestion I have is to outline requirements more clearly based on what each team is animating. Some animations may require more over the top movement compared to others. Essentially just outline as clearly as possible what the animation should look like at each stage and what is required.
- Really tear into us when giving feedback. Be blunt and give us everything on Kevin's mind, the good and the bad!
- So far I wouldn't change anything in the class right now it's at a good pace that everything works. It's only the life of the other students that can throw a wrench into their workflow. To make it easier for them maybe shortening the assignment length that a group can focus on with a limited amount of time but overall the flow of the class is fine.
- So far he is doing very well as a teacher and as a staff member, He can probably take some Maya files and show us on more specific details with our animation like moving the arm or something to make the animation improve and have more a visual example.

3.14) **IMPORTANT:** Please give at least one reason to justify your rating.

- Easy to keep up with the work and deadlines/goals were clear
- Great professor, shows a lot of passion about the work and industry as well as a lot of knowledge when it comes to understanding students needs and personal state. Especially during these times he is very accommodating since motivation and work is that much harder this semester.
- Great teacher. Great overall class atmosphere. Best concept understanding and explanations for my learning experience.
- He gives a lot of feedbacks and is always there to help when you need it.
- He is always on office hours, he helps out in his own time, able to check in with students, always positive with the class and gives wonderful feedback.
- He treats the class like a studio, which is great since most of us are thinking of going deeper into the industry.
- I am learning a lot about the process of making animation with my team. that makes me want to do well
- I learend a lot about refencing and capturing the refence getting out of your comfert zone and just doing it infrount of the camera.

- I went to class.
- I would say that because for me what works for me is that the teacher is nice to everyone. He grades fairly and the tough grading motivates people to do better and that's what is keeping me going on what I enjoy doing. I hope he stays in the program honestly. Kevin is a blast to have around here and he's a great asset to our major.
- I've been incredibly busy this semester with other classes and personal matters. One thing caught my attention about Kevin's class, was that it wasn't a stress-inducing one. It had a very relaxed environment, and I didn't feel pressure when I needed to finish a weekly update assignment. If I failed to meet the week's goal, it wasn't a huge loss to me. I could make up for it next week while catching up on my other assignments. In short, Kevin's class this semester was delightful, attentive, and most definitely a great learning experience.
- Kevin challenged me to be a better artist, because of him I have learned so much more about animation and how to work in the pipeline collaboratively.
- Kevin did a good job teaching the class, but I think his expectations of the amount of work that he wanted done were a little too high.
- Kevin has really been an awesome teacher, he listens and talks to us to see where we are, what we need and how we can work together to get us where we need to be.
- Kevin is a notoriously hard grader but generally understands what the students are going through in these times.
- Kevin is a teacher that knows what he is doing. He has a lot of experience in the games industry and it is apparent when he speaks. He keeps the class positive with his upbeat attitude and encouragement. Every week he gives us constructive feedback on our work and I'm thankful for that. He is an instructor that is always there to help and he shows that every class.
- Kevin is my favorite teacher overall, He gives the best feedback, knows his stuff, makes the class fun and is super understanding of personal life problems.
- Kevin's class is very consistent, which I personally find relieving during this time. I know what to expect and the way he conducts his class is helpful to us as students, to try and keep some normalcy as well as keeping up to date with assignments.
- Like I said above he is a great teacher I've had him for several of my classes through the semesters I've been here and I've loved every one. This semester has been hard but it has to do with not being in class physically. Kevin is doing a great job of trying to keep us all motivated.
- Regularly gave direct feedback to every individual student. Encouraged student interaction and maintained a good atmosphere.
- Taylor gives good feedback and checks on our progress weekly to make sure we are on track.
- The class is good. The teacher does his best to make sure to give proper feedback so that we can succeed in our work.
- The feedback given is consistent which is great for improving work over time but the precise requirements for each stage of animation could be more clearly outlined. Providing some visual examples as to what is expected at each stage of animation would be very helpful.
- The guy clearly knows his work and has adapted very well to this online only environment. I definitely appreciate his feedback and the effort he goes through each week to make sure we're on track and keeping our boards and our projects updated.
- The instructor is very engaged and helpful.
- The quantity of what he says is high, but the quality isn't always as high. His feedback is often very basic. He grades pretty hard as well. With mediocre feedback, it is difficult to understand and meet his high standards.
- The way he teaches caters to those who are interested. I'd like to think he already knows we pay for these classes so that we can learn, so why waste much time hounding those who aren't getting the work in? To those who really work their hardest and reach out for help, is who he mostly pays attention and gives the maximum amount of critique he could give, so I do appreciate him.
- This class has been one of the more animation focused classes I have taken in this major and it has given us a lot of freedom to do what we want with this semester. It feels like a good jumping off point to starting to get into the habit of keeping track of our own work. Kevin does a great job giving feedback and making students feel like he is there to help them succeed in their work. Some better organization at the start of the class could have gotten things rolling a bit more smoothly but other than that now that we are into the class things have been great.
- This class lets us develop our skills and also gives us a glimpse into what the actual process is like in a professional setting
- This has been a difficult semester for all, but I have been pleased with the diligence shown by this professor to help his students and ensure we get our questions answered.
- Just because we only see him for one class a week and he has to get all everything done in that class time I feel like everything is a little slow but he tries his best to give the feedback that everyone's needs and to have everyone keep up with their projects.